



[RCWs](#) > [Title 16](#) > [Chapter 16.52](#) > [Section 16.52.210](#)

[16.52.207](#) << [16.52.210](#) >> [16.52.220](#)

RCW 16.52.210

Destruction of animal by law enforcement officer—Immunity from liability.

This chapter shall not limit the right of a law enforcement officer to destroy an animal that has been seriously injured and would otherwise continue to suffer. Such action shall be undertaken with reasonable prudence and, whenever possible, in consultation with a licensed veterinarian and the owner of the animal.

Law enforcement officers and licensed veterinarians shall be immune from civil and criminal liability for actions taken under this chapter if reasonable prudence is exercised in carrying out the provisions of this chapter.

[[1987 c 335 § 3.](#)]

NOTES:

Construction—Severability—1987 c 335: See notes following RCW [16.52.085](#).

Site Contents

Selected content listed in alphabetical order under each group

Let Your Voice Be Heard

[Come to the Legislature](#)

[Comment on a Bill](#)

[Contact Your Legislators](#)

Find

[Bills](#)

[Committee Meeting Schedules & Agendas](#)

[District & Legislators](#)

[Laws & Rules](#)

[Member Information / Rosters](#)

[Video & Audio on TVW](#)

About the Legislature

[Committees](#)

[House of Representatives](#)

[Legislative Agencies](#)

[Legislative Information Center](#)

[Legislature Home](#)

[Senate](#)

Track Legislation

[Bills](#)

[Email Updates \(GovDelivery\)](#)

[RSS Feeds](#)

[Web Services](#)

Additional Information

[Accessibility Information](#)

[Civic Education](#)

[Comments about this site](#)

[Contact Us](#)

[Disclaimer](#)

[Employment Opportunities](#)

[Gift Center](#)

[Glossary of Terms](#)

[Help](#)

[History of the State Legislature](#)

[Privacy Notice](#)

[Reports to the Legislature](#)

[Search](#)

Outside the Legislature

[Congress - the Other Washington](#)

[Governor's Website](#)

[OFM Fiscal Note Website](#)

[Washington Courts](#)

GrabzIt

Translate

Select Language ▼

Powered by [Google Translate](#)